

Legacy Fedora Module Lifecycle

There is work underway to shift Fedora modules to work as Spring beans. This information will be out of date when that occurs, but here are some basics about it works today (as of Fedora 3.4-RC1):

Most of Fedora's pluggable functionality has historically been written in terms of Java interfaces, which can be swapped out and configured via `fedora.fcfg` `<module>` elements.

Module Lifecycle

When Fedora starts:

1. `fedora.fcfg` is read
2. An instance of the appropriate `fcfg`-configured subclass of `fcrepo.server.Server` is created. No one has ever written an alternative subclass of `Server`, so this is actually always `BasicServer`.
3. `BasicServer.initServer` is called, which:
 - a. Creates a single instance of each `<module..>` class found in the configuration.
 - b. Then, in no particular order it calls each `Module`'s `initModule` method
 - c. Finally, again, in no particular order, it calls each `Module`'s `postInitModule` method.

The proper way for a module to get a reference to another module is to call: `getServer().getModule(String role)`. If such a module exists, this returns a `Module` instance that can then be cast to the appropriate functional interface (the "role", as it's called in `fedora.fcfg`)

When Fedora stops:

1. `BasicServer` calls each module's `shutdownModule` method. If an exception is thrown, it is logged, and the remaining module's `shutdownModule` methods are called.
2. `BasicServer.shutdown` is called.