# DevMtg 2013-10-02

# Developers Meeting on Weds, October 2, 2013

## Agenda

#### Regular Items

 "JIRA Backlog Hour": Every Weds at 19:00UTC in #dspace IRC we will be working together to tackle our JIRA Backlog of "Received" tickets. This regular meeting will continue until we've been able to catch up on our backlog.

#### **Discussion Topics**

- 1. Pull Request Reviews (as long as we need) Starting with #297
- 2. DSpace 4.0
  - a. New Feature PR deadline is next week (Mon, Oct 7)!
  - b. Starting next week, we'll devote these meetings towards 4.0 PR reviews. Is the RT going to prepare a list for us to work from?
- 3. Build.properties questions of "what configs belong there"
  - a. DS-1463
  - b. DS-1494
- 4. Other topics for discussion?

#### **Additional Ongoing Topics**

- 1. Brainstorming Features/Changes for future. Can we work towards development teams around any of these projects?
  - Larger DSpace projects which seem to have a lot of recent support:
    - Moving towards a Common "Business Logic" / Business Services API. (I.e. avoiding duplication of business logic in all UIs)
    - Metadata For All (i.e. metadata on all objects), SubTopic: Getting us up-to-date how we use Dublin Core / DCMI. (Support from DCAT)
    - Related: Proposal to Update DC Registry and Add DCTERMS Registry Latest page from DCAT with the summary & goals

      AuthN & AuthZ issues, including: DS-1566 and developer meeting on May 2, 2012
  - Other DSpace projects receiving mention recently
    - Migrate Search and Browse to DSpace Discovery
    - "Change which UIs come out-of-the-box" (and which are optionally installed later)
    - Move configurations to DB or similar (so they can be managed/edited from Admin UI)
    - Other Development Proposals

# Individual Status Updates

If you have status items to report, please enter them below at least 1 hour before the meeting starts.

## **Meeting Notes**

### **Meeting Transcript**

Full IRC Transcript is available at - http://irclogs.duraspace.org/index.php?date=2013-10-02

### **Action Items**

(Action items go here, if any)