

2013-11-14 FF Tech Mtg

Sprint Wrap Up

Attendees

- [Osman Din](#)
- [A. Soroka](#)
- [frank-asseg](#)
- [Nigel Banks](#)
- [Michael Durbin](#)
- [Benjamin Armintor](#)
- [Chris Beer](#)
- [Eric James](#)
- [Andrew Woods](#)

General

- Indicates who took minutes - ★
- Google-hangout at:
 - https://plus.google.com/hangouts/_/event/ccnv0ba94h3fb2je3gscunqc49g

Agenda

1. Meta analysis of sprint process
2. Summarize final state
3. Walk through in-process and unstarted tickets
4. Teeing up for next sprint

Minutes

- **Nigel**
 - Hackfest
 - Better to arrive on Sunday
 - Allow leaving on Saturday
 - May be useful to try pair-programming
- **Mike**
 - Somewhat distracting having steering at developer meeting
 - Good exposure to new code
- **Adam**
 - Sometimes large tasks land on one person's plate
 - Ben in the case of Jersey2
- **Ben**
 - Went as expected
- **Chris**
 - Happy the icebox is cleared
- **Eric**
 - Delighted with participating in hackfest
 - Interested in getting a better understanding of entire codebase
 - Ready for the deepend of baseline development
 - Maybe other developers can delegate routine, but new tasks
- **Osman**
 - It is a bit difficult with the different levels of experience on the project
- **Andrew**
 - Noticed value in having feature-focus, that was driven by the 4.0 Key Capabilities and Christmas Release in this case
 - Introduced potential process shift to ending sprint with team testing each others' features
 - Action: document role/expectations of scrum-master

Actions