

# Chapter 7 - Customizing Islandora

Islandora aims to preserve as much of FedoraCommons underlying flexibility as possible, and to create a framework where users can create custom content models and ingest/display behaviours. Unlike earlier versions of Islandora, Islandora 7 Content Models are much smaller objects that are built (along with object behaviours/transformations) directly into code. This means that Islandora customization that involves creating a new content model and behaviours, or a new viewer, means writing Islandora code. Thankfully there are a number of resources available on the [community page](#) to help you get started. We also recommend [reviewing the documentation available for developers on the Islandora Github wiki](#).

## Translating Islandora

Islandora can be fully translated using the Drupal [Internationalization \(i18n\) module](#). Please see the [project documentation](#) for more information. Tutorials are also available at <http://drupal-translation.com/content/setup-multilingual-site>.